



The prospects of the ICT's in the Finnish system

Summary of the workshop process and results

Toni Ahlqvist, Senior Research Scientist VTT, Technology Foresight and Technology Assessment





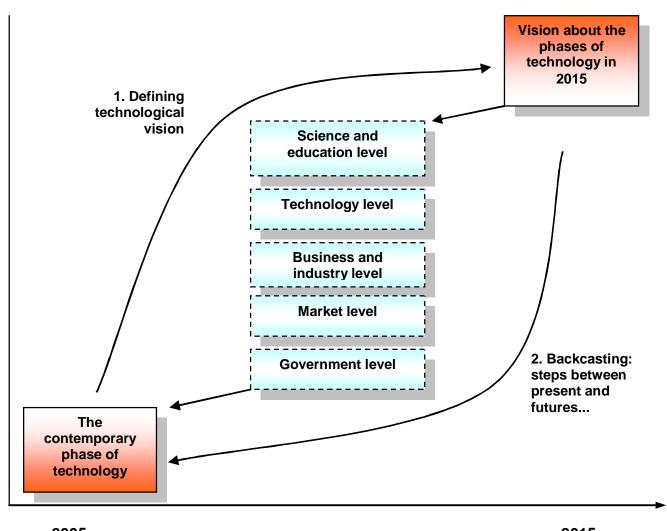
Program

12.30–12.45	Nordic ICT Foresight - presentation of the project Mika Naumanen, VTT Technology Studies	
12.45–13.00	Technology foresight and roadmapping research Annele Eerola,VTT Technology Studies	
13.00–13.15	The aims and working phases of the workshop Toni Ahlqvist, VTT Technology Studies	
13.15-13.30	Splitting into separate working groups and moving into working spaces	
13.30-14.15	Group working (phase I)	
14.15-14.30	Coffee break	
14.30-15.00	Group working (phase II)	
15.00-15.45	Group working (phase III)	
15.45-16.00	Conclusions, further activities and closing of the workshop	





Technology foresight application

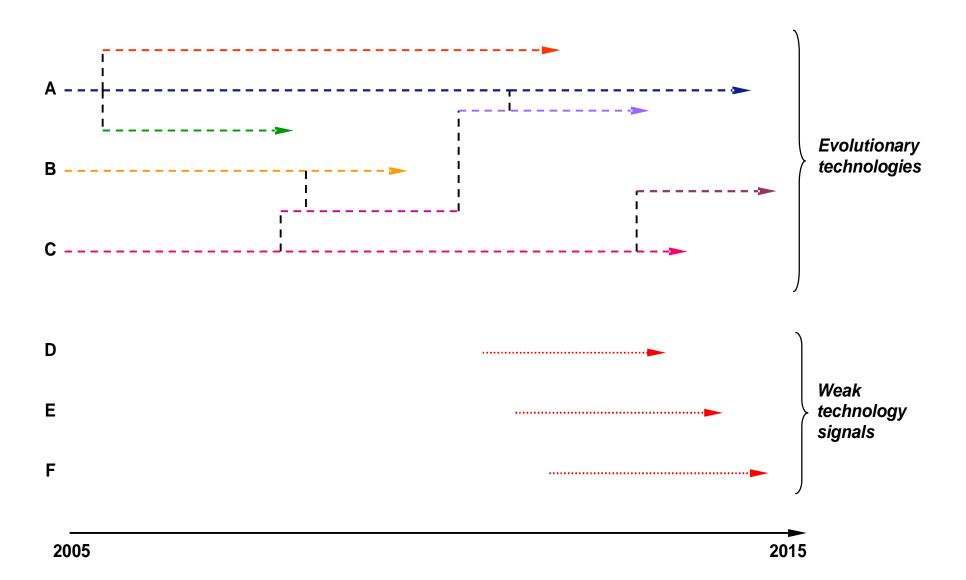


2005 2015





Development of ICT's





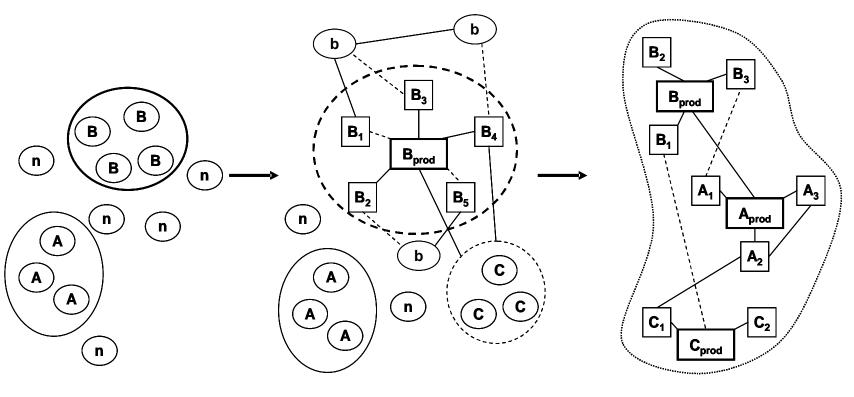


The evolution and convergence of ICT's

Separate technologies and product groups

Modularization of technologies and increase of relationships

Convergence and compatibility of modular product groups – heterogeneous networks

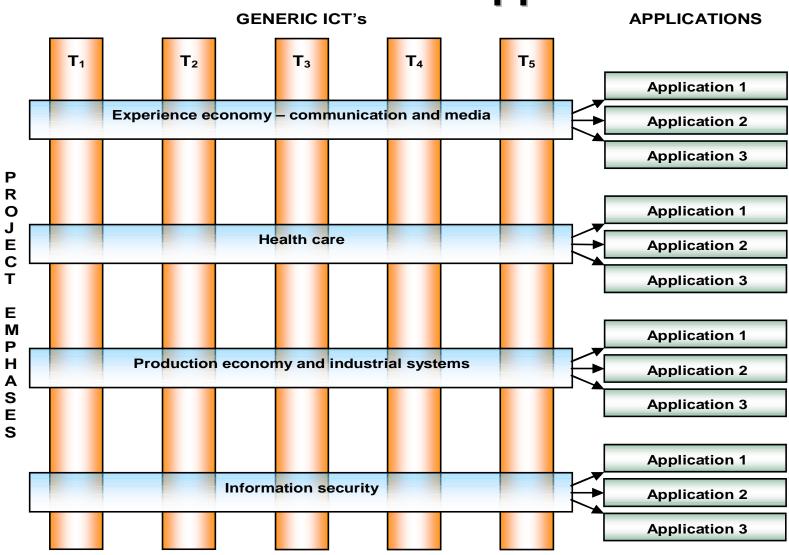


2000





Generic ICT's and applications







Applications - group 1

Experience economy – comm. and media

Tailored service applications

- Personal information control: communication and identity independent of the device
- Digital identity
- Personal media production: personal value chain, real time production
- Community based information solutions
- **Bi-directional mediaservices**: informing, teaching, "users as innovators"

Network applications

- •Content delivery through networks: peer to peer
- •Compatibility of networks
- Intelligent information search and organization techniques: e.g. based on neural networks

Voice and language oriented applications

- Applications of language technologies
- *Multilingual solutions* (traveling, informing, speech recognition)

Ubiquitous technologies

- *Ubi-intelligence*: techniques of virtual presence
- Ambient Design: multiple senses, marketing

Health care

Personal healthcare, "home medicine" (8)

- Gathering and analysis of information: diaries, training calendar, prevention (6)
- Systems that monitor and assist elderly people living in homes: controlling the changes in health, monitoring day-to-day activities (2)
- Technology assisted training: modular technologies
- Vital sign data capture / collection

<u>Diagnostic and treatment</u> <u>applications</u>

- General ICT applications in health: pattern recognition, ubicomputing, mobility, hybrid media, dosing...
- Nano / picosensors
- •ICT based diet and nutrition systems
- Chip laboratories
- Virtual diagnostics, distance diagnostics (2)

Medical information processing

- •eHealth & ePrevention: knowledge based, data warehouses, data mining / drilling
- National health databases

Production economy and industrial systems

Industrial production applications

- •Sensor technologies
- Applications of RFID (radio frequency identification)
- •IP- based (Internet Protocol) systems
- Learning devices: self-monitoring of machines
- Fully automatic factories
- •Minimization of production related environmental hazards

Industrial information processing

- Information and data transfer in production systems: man2 man, man2machine, machine2man
- General information gathering: technology, markets, financing...

Control of the logistic chain

- •Gathering and analyzing the process data in real time
- •Quality control
- •Mobile and automatic maintenance and repair

Information security

Confidentiality in general

- Identity management
- Dynamic privilege management
- Integrity
- •Long term preservation
- Non-reproducing technologies

Security in environments and networks

- •Automatic control in open spaces: e.g. figure identification for cameras
- •Invisible information security: ad hoc, availability, PMAC + PMF, mobility...

Biometrics

- •Biometric tags
- Security of biometric information: prevention of malpractices (2)





Applications - group 2

Experience economy – comm. and media

Hybrid media (1)

- Combinations of printed and electronic media: e.g. 2D code that is readable via camera mobile phone which connects the mobile phone to database
- •Intelligent paper and intelligent package
- •"Talking paper": sound + still image
- Tailored news: printed either to communication device or local printing service (communal printing) (2)

Communication services

- Global media network: you can see your favourite show anywhere
- Digital me
- Mobile ID-TV
- Group phone calls
- Free services with different devices (2)
- Expression and performance of civil rights via networks: voting, taxes (2)

Voice and language oriented applications

•Simultaneous translation services (4)

Technical solutions

- Printable electronics
- •Silent computer and digital technology: without background noise or humming
- Home robots
- •RFID tags

Virtual environments

- Home virtual environments
- •Enhanced reality (1)
- •Multisensory environments and virtual learning platforms

Entertainment (2)

- Games
- "Edutainment"
- Games based on mobile positioning

Health care

"Home medicine"

- •ICT home treatment: free self service systems, health centre and pharmacy systems, additional services, "mobile service and competition" automata (5)
- Adaptive, intelligent home: conditions adapt to inhabitants' health conditions
- "Every home" service robots
- •Systems that monitor patient's condition in real time: especially in the case of emergency (elderly people etc.), real time diagnostics

Assisting and socially activating applications (5)

- •Brain interface: for the seriously disabled
- Basic technology, tailored interfaces
 Intelligent user centred services for the senior housing: technologies that activate everyday social contacts

Applications for the control of allergies (4)

- Prevention
- Diagnosis
- Self treatment

Documentation applications

• Documentation in the doctor's reception: records of the doctor's instructions in the net, crisp instructions in the net and as a print (1)

Production economy and industrial systems

Industrial production applications

- Mass tailored production lines: on demand systems, no storages (2)
- •New interfaces: tangible, wearable, embedded (4)
- Multi-sensory process control and robotics: input / output (1)
- Applications enabling telework and mobile work (1)
- Mobile maintenance systems (1)
- Automatic reasoning systems: error seeking, production optimization
- Environmental measuring systems and services: security, "emission trading" and emission control (2)

Convergence of information systems

- Convergence of information: the performing, controlling and packing of information is combined via sensors, then combined information moves to be compared with planned information (1)
- Convergence of all of the life cycle systems (3)

Simulation applications

- •Simulation of micro level phenomena in different fields : electronics, nanotechnology, fabrication of medicines, material technologies (2)
- •Combination of 3D visualization and simulation

Information security

•IPR in the industrial

- information processes: rights to use, billing, software licences like in the entertainment (2)
- •Animated agents that endorse the trust of the users
- •Virus-free "internet" (4)

Security in environments

and networks

•Distributed networks: important information is directed to different network

Biometrics

•Bioidentifiers: reliable electronic system, bioidentity (7)





Identified generic technologies

Group 1 - generic technologies	Group 2 - generic technologies
Evolving network concepts	<u>Mobility</u>
Personal Area Network	•Systems
•Ad Hoc -networks	•Terminals
Ambient Intelligence: urban environment as a experiment	•Services
environment, security, entertainment, informing	•WIFI
	•3G
Network technologies	Network technologies
	•Wireless wideband
Wireless applications: last mile, terminals, gadgets	Positioning technologies
•Semantic networks: distribution of contents	
	Intelligent systems
New media solutions	
	Sensors technologies and networks
Cross media: multiple channels, interoperability	•RFID
Printed codes: intelligent paper, matrix codes	•Systems that measure the reliability and value of information
	•Flexible, distributed architectures
New technological solutions	Visualisation techniques of information semantics
<u></u>	•Semantic web
•3D avatars	Multitechnical modelling design
Wearable computing	
- Would be desired and a second a second and	Interfaces
	•Flat
	•Flexible
	•3D
	Systems that endorse communality and social interactions
	User modelling in real time
	Voice controlled systems > producing, understanding and
	interpretation





SWOT - results of the group 1

Strengths

State functions

- •State subsidies: economic and political
- •State is an advanced regulator
- •ICT infrastructure

Corporations and market functions

- •Advanced markets: new products are easy to pilot in the consumer markets
- Advanced corporations in many sectors
- •IPR/patent base

Universities, competencies and research functions

- •Cooperation between corporations and universities
- •Competencies in mobile technologies and industries
- •Competencies in RF and communication technologies
- •High standards of applied research
- •Strong R&D system
- •Education system can be integrated with the competencies needed in information technologies > navigation competencies, control of health information

Cultural and regional functions

- •Municipal communes are advanced and ready to reform
- •People are willing to try new things
- People obey authorities
- •People are educated and all-around education is high
- Positive attitudes towards technologies

Weaknesses

State functions

- •Orientation towards regional development: one should not endorse national solutions
- •Lack of capital and finances
- Tax incentives

Corporations and market functions

- •The chain between ideas and commercial solutions is leaking (2)
- •Small country, small resources, small markets: should one have pilot customers abroad?
- •Too little venture capital funding to improve new businesses, lack of risk funding
- •One should master the ways to standardize things

Universities, competencies and research functions

- •Abilities to utilize new technologies
- •The level of basic research in technical universities
- •Convergence of the information systems is slow

Cultural and regional functions

•Technological orientation > the social dimension is often forgotten

Opportunities

State functions

- •Attractiveness: the marketing of Finland as internationally interesting research and development field
- •Developing new ways of acting: from the regional development orientation towards "open innovation processes"

Corporations and market functions

- •Strong investments to certain competence areas
- •Proliferation of business orientation in ICT's
- •New products and new markets
- •New mobile services as support system for health care
- •Direct orientation towards international markets
- Combinations of sciences

Universities, competencies and research functions

•Coming revolutions in industrial automation

Threats

State functions

- Weakening of the sovereignty
- •Lessening of the resources and finances

Corporations and market functions

- •International competition is tightening: Finland moves slowly, language differences, remote location, image
- •Rigidities in the cooperation of different sectors and branches
- •Multinational sectors dictate the directions

Universities, competencies and research functions

•Not just production, but also research and development moves to Asia

Cultural and regional functions

- •Difficulties in giving up the old
- Distribution of competencies to regions
- Diminishing of the autonomous thinking
- •Parochialism: things should be seen in global perspective





SWOT - results of the group 2

S trengths	Weaknesses
•Strong competencies in the mobile sector > strong spearhead sectors •Commitment to the development of the ICT applications in the well being sector("one must do something") > the point was criticized in the discussion •Application oriented culture (R&D)	Gaps in the competencies > technical competencies, for example new screen technologies Small population > the need to focus research and education, the need to select the aims Finnish can handle technology and design, but others take the business Undeveloped risk financing
O pportunities	T hreats
Potential new export products and services > e.g. applications of the well being sector Cost effective data transmission solutions in the sparsely populated areas Mobile application markets in the Third World > e.g. connected to energy systems	China & India "New illiteracy" One cannot find risk financing for the development of added value applications Consumers do not feel that the value of applications are worth paying ICT applications demand stable development, the benefits of the ICT applications fade in global risk situations





Conclusions

Challenges:

- How to compare and combine the results of the national SWOT's? (metareport)
- How to connect the results of the SWOT's and scenario workshop to the roadmapping workshop process?